

PC Character Abilities Summary

IFGS ID: 5143

PC# 2 **Captain Drake of the Albatros Pirate****Fighter****Level: 10**Abilities Group: **Martial**Race: **Human**Origin: **Undead**

ID	Name	Qty	Cost	Preqrequisite / Detail	Min Lvl	+ Cost
101	+1 LI against crash time, enthrall, and fog brain					
113	No need to eat or breathe					
3	Autopsy					
2	+5 S/A/S Points	1	3	Type specified:		1
7	Claws I	1	1			
22	Magical Aptitude I	1	5		Crash Time	
34	Privileged	1	1			
37	Recover Missile Weapons	1	1			
44	Shield Focus	1	2	Shield Use		
49	Single Weapon Focus	1	1			
50	Single Weapon Specialty	1	2	Single Weapon Focus	5	
59	Two-Handed Weapon Focus	1	1			
60	Two-Handed Weapon Specialization	1	2	Two-handed Weapon Focus	5	

Ability Points - Allocated: 30

Spent: **19**

Remaining: 11

PC# 5 **Appoclafist****Monk****Level: 5**Abilities Group: **Finesse**Race: **Fey-Kin**Origin: **Fey**

ID	Name	Qty	Cost	Preqrequisite / Detail	Min Lvl	+ Cost
126	Any single ability from another race					
108	Detect Supernatural					
4	Blind Fight					
10	Dual Wield Training					
65	Claws II	1	3	Claws I		

Ability Points - Allocated: 15

Spent: **3**

Remaining: 12

PC# 6 **Grillador****Knight****Level: 4**Abilities Group: **Martial**Race: **Supernatural**Origin: **Infernal**

ID	Name	Qty	Cost	Preqrequisite / Detail	Min Lvl	+ Cost
137	Repulse Mortal					
139	Flare					
10	Dual Wield Training					
11	First Aid					
0	(Filler so the report will be created)					

Ability Points - Allocated: 12

Spent: **0**

Remaining: 12