PC Character Abilities Summary

IFGS ID: 5143

PC# 2	Captain Drake of the Albatros Pirate Race: Human		Fighter Level: 10 Origin: Undead		Abilities Group: Martial
ID	Name	Qty	Cost	Pregrequisite / Detail	Min Lvl + Cost
101	+1 LI against crash time, enthrall, a			rreqrequisite / Detail	MIII LVI + COSt
113 No need to eat or breathe					
3	Autopsy				
2	+5 S/A/S Points	1	3	Type specified:	1
7	Claws I	1	1		
22	Magical Aptitude I	1	5	Cras	sh Time
34	Privileged	1	1		
37	Recover Missile Weapons	1	1		
44	Shield Focus	1	2	Shield Use	
49	Single Weapon Focus	1	1		
50	Single Weapon Specialty	1	2	Single Weapon Focus	5
59	Two-Handed Weapon Focus	1	1		
60	Two-Handed Weapon Specialization	1	2	Two-handed Weapon Focus	5
Abil	ity Points - Allocated: 30	Spent:	19	Remaining: 11	
PC# 5	Appoclafist		Monk	Level: 5	Abilities Group: Finesse
	Race: Fey-Kin		Origin:	Fey	
ID	Name	Qty	Cost	Preqrequisite / Detail	Min Lvl + Cost
ID 126	Name Any single ability from another race	Qty	Cost	Preqrequisite / Detail	Min Lvl + Cost
		Qty	Cost	Preqrequisite / Detail	Min Lvl + Cost
126 108	Any single ability from another race Detect Supernatural	Qty	Cost	Preqrequisite / Detail	Min Lvl + Cost
126	Any single ability from another race	Qty	Cost	Preqrequisite / Detail	Min Lvl + Cost
126 108 4 10	Any single ability from another race Detect Supernatural Blind Fight Dual Wield Training				Min Lvl + Cost
126 108 4 10 65	Any single ability from another race Detect Supernatural Blind Fight Dual Wield Training Claws II	1	3	Claws I	Min Lvl + Cost
126 108 4 10 65	Any single ability from another race Detect Supernatural Blind Fight Dual Wield Training				Min Lvl + Cost
126 108 4 10 65 Abila	Any single ability from another race Detect Supernatural Blind Fight Dual Wield Training Claws II ity Points - Allocated: 15	1	3	Claws I Remaining: 12	
126 108 4 10 65	Any single ability from another race Detect Supernatural Blind Fight Dual Wield Training Claws II ity Points - Allocated: 15 Grillador	1	3 3 Knigh	Claws I Remaining: 12 Level: 4	Min Lvl + Cost Abilities Group: Martial
126 108 4 10 65 Abila	Any single ability from another race Detect Supernatural Blind Fight Dual Wield Training Claws II ity Points - Allocated: 15	1	3 3 Knigh	Claws I Remaining: 12	
126 108 4 10 65 Abila	Any single ability from another race Detect Supernatural Blind Fight Dual Wield Training Claws II ity Points - Allocated: 15 Grillador	1	3 3 Knigh	Claws I Remaining: 12 Level: 4	
126 108 4 10 65 Abil. PC# 6	Any single ability from another race Detect Supernatural Blind Fight Dual Wield Training Claws II ity Points - Allocated: 15 Grillador Race: Supernatural	1 Spent:	3 3 Knight Origin:	Claws I Remaining: 12 Level: 4 Infernal	Abilities Group: Martial
126 108 4 10 65 Abili PC# 6	Any single ability from another race Detect Supernatural Blind Fight Dual Wield Training Claws II ity Points - Allocated: 15 Grillador Race: Supernatural Name	1 Spent:	3 3 Knight Origin:	Claws I Remaining: 12 Level: 4 Infernal	Abilities Group: Martial
126 108 4 10 65 Abil. PC# 6	Any single ability from another race Detect Supernatural Blind Fight Dual Wield Training Claws II iity Points - Allocated: 15 Grillador Race: Supernatural Name Repulse Mortal	1 Spent:	3 3 Knight Origin:	Claws I Remaining: 12 Level: 4 Infernal	Abilities Group: Martial
126 108 4 10 65 Abil. PC# 6 ID 137 139	Any single ability from another race Detect Supernatural Blind Fight Dual Wield Training Claws II ity Points - Allocated: 15 Grillador Race: Supernatural Name Repulse Mortal Flare	1 Spent:	3 3 Knight Origin:	Claws I Remaining: 12 Level: 4 Infernal	Abilities Group: Martial
126 108 4 10 65 Abil. PC# 6 ID 137 139 10	Any single ability from another race Detect Supernatural Blind Fight Dual Wield Training Claws II ity Points - Allocated: 15 Grillador Race: Supernatural Name Repulse Mortal Flare Dual Wield Training First Aid	1 Spent:	3 3 Knight Origin:	Claws I Remaining: 12 Level: 4 Infernal	Abilities Group: Martial
126 108 4 10 65 Abil. PC# 6 ID 137 139 10 11 0	Any single ability from another race Detect Supernatural Blind Fight Dual Wield Training Claws II ity Points - Allocated: 15 Grillador Race: Supernatural Name Repulse Mortal Flare Dual Wield Training	1 Spent:	3 3 Knight Origin:	Claws I Remaining: 12 Level: 4 Infernal	Abilities Group: Martial